

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Standard style overcalls. At the 1-level may be a 4-card suit. Cue raises, pre-emptive raises
1NT OVERCALL (2nd/4th; Responses; Reopening)
2 nd : 15-18, with system on 4 th : 15-18, with system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
Suit: 6-card suit, 7-10 pts (+2 for each of vul /3-level/passed partner) 2NT: 2-lowest unbid suits, ANY STRENGTH
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct cue of a minor: Both majors, ANY STRENGTH Direct cue of a major: Another M + a minor, ANY STRENGTH Jump cue : Stopper ask (except over 1♣)
VS. NT (vs. Strong/Weak)
X = Upper range of their NT opening (after that 123 X's apply) Other bids: 2♣ = ♥ + another, 2♦ = ♠ + a minor, 2♥/♠ = natural, 2NT = both minors
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Standard doubles, Over 2-level bids: 2NT is 15-18, full system on Direct cue is Michaels ANY RANGE
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X = ♥ + another, ♦ = ♠ + a minor, NT = both minors Other bids are natural
OVER OPPONENTS' TAKEOUT DOUBLE
XX = 10+ seeking penalties, otherwise full system on Over NT X: XX = bid your best minor, other bids are natural

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Overlead, 4 th best, MUD	Overlead, 4 th best, MUD	
NT	Overlead, 4 th best, MUD	Overlead, 4 th best, MUD	
Subseq	Low from strength	Low from strength	
LEADS	Vs. Suit	Vs. NT	
Ace	AKx+	AKx+	
King	AK, KQ, KQx+, KQ(J/T)x+	KQ, KQx+, KQ(J/T)x+	
Queen	QJ, QJx+	QJ, QJx+	
Jack	JT, JTx+, KJTx+	JT, JTx+, KJTx+	
T	T9, T9x+, HT9x+	T9, T9x+, HT9x+	
9	9x	9x	
Hi-X	2 nd from length	2 nd from length	
Lo-X	4 th highest from an honour	4 th highest from an honour	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Nat count	Nat count	Nat count
Suit 2	Nat count	Nat count	Nat count
Suit 3	Nat count	Nat count	Nat count
NT 1	Nat count	Nat count	Nat count
NT 2	Nat count	Nat count	Nat count
NT 3	Nat count	Nat count	Nat count
Signals (including Trumps):		McKenney when obvious suit shift Hi-Lo in trump suit shows 3	
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
STANDARD. Takeout, negative and responsive doubles to 4♥			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Lightner doubles Over Opps 3NT: partners suit, or dummy's first suit, or ♠ if no suits bid			

W B F CONVENTION CARD	
CATEGORY:	BLUE
NCBO:	AUSTRALIA
PLAYERS :	Stephen BURGESS Gabi LORENTZ
SYSTEM SUMMARY (GENERAL APPROACH AND STYLE)	
STRONG CLUB: 1♣ = 16+ pts 1♦ = 2+ 11-15 1♥ = 5+ (4) 11-15 1♠ = 5+ 11-15 1NT = 13-15, no 5-card major, simple Stayman and TFR	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
1♣ – 1♦ = ANY game force 1♣ – 1♥ = 0-8 WITH 5♠+ 1♣ – 1♠ = 0-8 balanced 1♣ - 1NT = 0-8 WITH 5♥+	
TWO-LEVEL OPENING BIDS: 2♣: 5+♣ and 4M or 6+♣, 11-15 pts 2♦: WEAK 6-card major, 6-10 pts 2♥/♠: 5♥/♠, 8-11 pts, 2NT: 5+/5+ minors 8-11 pts	
HIGHER LEVEL OPENING BIDS: 3NT: 5♠ and 6♥, 8-11 pts 4NT: 5♦ and 6♣, 8-11 pts Other: normal pre-empts Two Level responses to 1♣ Opening show two suiters	
SPECIAL FORCING PASS SEQUENCES	
In GF Pass=F	
IMPORTANT NOTES	
PSYCHICS:	Rare – no recent history



OPENING	ARTIFICIAL	MIN CARDS	NEG X TO				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	✓	0	4♥	Any shape, 16+ HCP	1♦ is any GF, 9+. 1♥/NT = 5♠/♥, 0-8. 1♠ = no 5M, 0-8 semibalanced. 2♣=5+♣/4♥, 0-8. 2♦ = 5+♦/4♥, 0-8. 2♥=5+♣/4♠, 0-8. 2♠ = 5+♦/4♠, 0-8. 2NT=5-5minors,5-8. 3-level bids are 5-8, 6-card m and 7-card M.	Over 1-level negative, 2♣ = 19+ art. Over 2-level, 2NT = 19+ art. All other bids are natural.	Same
1♦	✓	2	4♥	2+♦, 11-15 HCP (if bal 11-12)	2♥/♠ is weak with 4♥/♠ and a longer minor. Other bids are natural and forcing, jumps are natural and non forcing.	Standard	
1♥		4	4♥	4+♥, 11-15	2♥ = 3♥, 7-10. 3♥ = 4♥, 6-9. 2NT = 13-15 bal, 3NT = 13-15 bal with 4♥. 3♣ = 4-card limit raise, 3♦ = Jacoby, 3♠/4♣/4♦ = limited Splinter.	New suit by opener below 3NT shows length. Above 3NT = cues	
1♠		4	4♥	4+♠, 11-15	As for 1♥ Opening but in ♠s 4♠ is to play.	New suit by opener below 3NT shows length. Above 3NT = cues	
INT			4♥	13-15 balanced, no 5-card major	2♣ is Stayman, Transfers (2♠=♣, 2NT=inv, 3♣=♦). 3♦/♥/♠ = slamish. , 4♣ = Gerber, 4NT is quantitative	Super accept in a major with 4 trumps, 2NT is max (after that, other bids natural and forcing). In ♣ super acc Hxx and max	
2♣		5	4♥	5+♣ and 4M or 6+♣, 11-15	2♦=enquiry, 2♥/♠ = like 2♦/2♥/♠ opener, 2NT=natural forcing invite, no M. 3♦/♥/♠ is natural, forcing.	Standard, except: 2♣-2NT - 3♦/♥/♠ = shortage, max.	
2♦	✓	0		Weak major, 6-10 pts	2♥/♠ is PorC, 2NT is enquiry, 3♣/♦ is to play. 3♥/♠ is POC. 3NT and higher bids are to play.	After 2NT: 3♣=♥, 3♦=♠. Other suit by resp = nat, forcing. 4♣=RKB, 4♦=min/max.	
2♥/♠		5		5♥/♠, 8-11 HCP	2NT = forcing, 3♣/♦ are limited Splinters, 3♠ is natural invite, other bids are natural to play.	2NT resp: 3 new suit=nat, rebid=bal min, 3NT=bal max. 4♣/NT by resp=RKB in 2nd/1 st . 4♦=min/max.	
2NT	✓			Both minors, 8-11	3♣/♦ is to play. 3M is stopper ask in another M, 3NT is to play.		
3-lev bids		6		Standard pre-empts	Change of suit forcing.		
3NT	✓			5♠/6♥, 8-11	4♣ = RKB for ♥, = 4♦ RKB for ♠		
4♣/♦		7		Standard 4-level pre-empt			
4♥/♠		7		Standard 4-level pre-empt			
4NT				5♦/6♣, 8-11			
5♣/♦		8		5-level pre-empt, 7+♣/♦			
						HIGH LEVEL BIDDING	
						RKB is 0314 includes Queen Ask Cue bids: first then second round control	